Commentationes Mathematicae Universitatis Carolinae

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Commentationes Mathematicae Universitatis Carolinae, Vol. 17 (1976), No. 3, 609--614

Persistent URL: http://dml.cz/dmlcz/105721

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COMMENTATIONES MATHEMATICAE UNIVERSITATIS CAROLINAE

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COGENERATION AND MINIMAL REALIZATION

(Preliminary communication)

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Abstract: Given a triple algebra (Q,d) and a quotient e of Q, then e is said to cogenerate the biggest quotient-algebra of (Q,d), contained in e, provided that such exists. (This is dual to the generation of subalgebras.) A necessary and sufficient condition on a triple T is exhibited in order that T admit cogeneration, i.e. that each quotient object on each T-algebra cogenerate something. The condition is very simple; the functor T must preserve cointersectioms. For triples over sets this characterizes finitary algebras.

Cogeneration is closely related to minimal realizations for triple machines. In terms of Arbib and Manes, an input process X is proved to admit minimal realization iff X preserves cointersections.

All the details are going to appear in 3 .

Key words: Triple algebra, generation of subalgebras, cogeneration of quotient algebras, preservation of cointersections, triple machines, minimal realization.

AMS: 18B20, 18A30, 08A25 Ref. Z.: 3.971, 2.725

A) Cogeneration

A,1 We assume that a category $\mathcal K$ is given, equipped with a factorization system ($\mathcal E$, $\mathcal M$). Thus allows us to speak about quotient objects of an object $\mathbb Q$, as morphisms $e\colon \mathbb Q \longrightarrow \overline{\mathbb Q}$ in $\mathcal E$ "up to isomorphism". The quotients of $\mathbb Q$ are naturally ordered: $e_1 \neq e_2$ iff $e_2 = k.e_1$ for some k.

The least upper bounds are called cointersections; if they always exist (even for classes of quotients), & is said to be closed to cointersections. And a functor, respecting and respecting these least upper bounds, is said to

to preserve cointersections. (All this is dual to the usual notion of big intersections of subobjects.)

We consider a (fixed) triple $T = (T, \omega, \eta)$, which will be supposed to preserve \mathcal{E} (i.e., $e \in \mathcal{E}$ implies $Te \in \mathcal{E}$). A quotient algebra of a T-algebra (Q.d) is a T-homomorphism h: $(Q,d) \longrightarrow (Q',d')$ with $h \in \mathcal{E}$.

A,2 <u>Definition</u>: A triple T is said to <u>admit cogeneration</u> if for every T-algebra (Q,d) and every quotient object e of Q there exists the biggest quotient algebra e of (Q,d) with $e \le e$. Then e is said to be cogenerated by e.

Note. The cogeneration of quotient algebras is dual to the generation of subalgebras. If \mathcal{K} has (big) intersections, the generation presents no problem: each subobject generates the intersection of all subalgebras, containing it. Fortunately, the intersection of \mathbf{T} -algebras is always a \mathbf{T} -algebra (for the forgetful functor $\mathbf{X}^{\mathsf{T}} \longrightarrow \mathbf{X}$ creates limits). Now, assume that \mathbf{T} preserves cointersections. Then the cointersection of \mathbf{T} -algebras is always a \mathbf{T} -algebra (for the forgetful functor $\mathbf{X}^{\mathsf{T}} \longrightarrow \mathbf{X}$ creates all colimits, preserved by \mathbf{T}). Thus, each quotient object cogenerates the cointersection of all quotient algebras, contained in it. This can be reversed as follows.

Main Theorem. Let & be closed to cointersections and let T preserve & . Then T admits cogeneration iff T preserves cointersections.

A.3 Corollary. A triple over the category of sets

admits cogeneration iff it is isomorphic to the W-free algebra triple for some variety W of finitary algebras.

Note. More on functors, preserving cointersections, can be found in [2]. E.g., under additional, rather mild, assumptions on $\mathcal K$, each functor which preserves cointersections, generates a free triple. (Recall from [5] that a <u>free triple</u> T, generated by an endofunctor X, is a transformation $t: X \longrightarrow T$ such that for every triple T' and every transformation $t': X \longrightarrow T'$ there exists a unique triple morphism $r: T \longrightarrow T'$ with t' = r.t.) A corollary: every triple which admits cogeneration, is a retract of a free triple.

Another result in [2] concers endofunctors of the category of vector spaces (over an arbitrary given field) from which we get

<u>Corollary</u>. A triple over vector spaces admits cogeneration iff it is finitary, i.e. T preserves filteres colimits.

B) Minimal realization

Bl Arbib and Manes investigate automata over free triples [4]. In the same direction, automata over arbitrary triples can be defined (cf. [4,6] and, for a more general approach,[7]). Concerning the minimal realization problem, this generalization of the Arbib-Manes approach turns out to be very convenient: the whole technique becomes much simpler.

Let X: $\mathcal{K} \longrightarrow \mathcal{K}$ be a functor, generating a free tri-

ple T. (Arbib and Manes call X an input process and they denote $TQ = X^{\textcircled{O}}Q$.) Then pairs (Q, σ) , where Q is an object and $\sigma: XQ \longrightarrow Q$ is a morphism, naturally correspond to T-algebras (Q,d); therefore, T-algebras will play the role of (Q,σ) for triple machines.

B2 As in A) above, we have \mathcal{K} , $(\mathcal{E},\mathcal{M})$ and \mathbf{T} . For fixed objects Y and I, a <u>machine</u> is tuple M = = (Q,d,Y,β,I,τ) , where (Q,d) is a \mathbf{T} -algebra and β : $Q \longrightarrow Y$ and $\tau: I \longrightarrow Q$ are morphisms. \mathbf{T} -homomorphisms, commuting with both the β 's and the τ 's, are called <u>simulations</u> (from one machine to another).

Given a machine M, the morphism $r = d.T \approx : TI \longrightarrow Q$ is called the run map of M, and the composition $f_M = g \cdot r : TI \longrightarrow Y$ is the <u>behavior</u> of M. The machine M is <u>reachable</u> if $r \in \mathcal{E}$.

A realization of a "behavior", i.e. of a morphism f: : TI \longrightarrow Y, is any machine M with f_M = f. This realization is minimal if (i) it is reachable and (ii) for every reachable realization M' there exists a unique simulation from M' to M. Every behavior has a reachable realization, e.g. $M(f) = (TI, \mu^I, Y, f, I, \eta^I)$ - here $r = id_{TI}$. The problem of minimal realization is: does every behavior have a minimal realization? If this is so (for all I, Y and f) then T is said to admit minimal realization.

B,3 Theorem. A triple T, preserving &, admits cogeneration iff it admits minimal realization.

Combining this theorem with the above result, we ob-

tain, in the terminology of Arbib abd Manes:

Corollary. Let & be closed to cointersection and let X be an input process, preserving & . Then X admits minimal realization iff X preserves cointersections.

B,4 A finite model. To capture also finite-state machines, we can proceed as in [2], starting with a class $\mathcal E$ of epis. We do mt assume any factorization properties and we think of $\mathcal E$ -morphisms as "finite quotients". A behavior is regular if it has a reachable realization (i.e., $r \in \mathcal E$ - recall that if $\mathcal E$ contains all isomorphisms, then all behaviors f are regular, via M(f)). And T admits minimal realization if each regular (!) behavior has a minimal realization. As above, it suffices that $\mathcal E$ is closed to, and T preserves, cointersections. This can be reversed if $T(\mathcal E) \subset \mathcal E$:

Theorem. Let & be a class of epis, closed to cointersections, let T preserve & . Then T admits minimal realization iff T preserves cointersections.

Example. Let \mathcal{K} be the category of sets, or, the category of vector spaces. Let \mathcal{C} denote epis e: $A \longrightarrow \overline{A}$ with \overline{A} finite (resp., finite-dimensional). Then \mathcal{C} -cointersections are proved in [2] to be absolute colimits.

<u>Corollary</u>. Every triple over sets or over vector spaces admits finite minimal realization.

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(Oblatum 24.5. 1976)