CSTUG editorial board Selected Abstracts from TeXperience

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# Programme of ConT<sub>E</sub>Xt meeting and T<sub>E</sub>Xperience Breilov 13.–19. 9. 2010

### Monday 13.9.

18:30	Dinner			90	
20:00	Taco Hoekwater / Hans Hagen / Mojca Miklavec	ConTeXt installation clinic	workshop	120	

#### 8:00 Breakfast 60 09:00 Conference opening 15 09:15 Arthur Reutenauer Keynote talk talk 15 09:30 Taco Hoekwater Reference manual update talk 15 09:45 Patrick Gundlach Wiki context reference talk 15 10:00 Taco Hoekwater / Hans Hagen talk Other documentation news 15 10:15 Peter Münster (presented by Reference syntax in lua talk 15 Taco) 10:30 Coffee 30 11:00 Hans Hagen Why structure matters talk 30 11:30 Wolfgang Schuster Module documentation talk 30 12:00 Hans Hagen A Context Scoop talk 30 12:30 Lunch 90 14:00 Mari Voipio A Different Philosophy I Thoughts on teaching ConTeXt discussion 30 to non-techies 14:30 Mari Voipio Observations on approaches to learning ConTeXt and discussion 60 writing documentation to match 15:30 Coffee 30 16:00 Wolfgang Schuster xml interface files and internal module doku (%D, %M talk 30 etc) 16:30 Hans Hagen Requirements For Documentation talk 30 17:00 Hans Hagen My Slowly Growing Test Suite talk 30 17:30 Documentation discussion discussion 60 18:30 Dinner 90 20:00 Taco Hoekwater tlcontrib.metatex.org talk 30 20:30 Mojca Miklavec ConTeXt minimals, "Server edition" talk+dis-30 cussion 21:00 Patrick Gundlach contextgarden.net q&a 30

#### Tuesday 14.9.

#### Wednesday 15.9.

8:00	Breakfast			60	
09:00	Mari Voipio	Uses for ConTeXt in a standard office environment	talk	30	
09:30	Hans Hagen / Mojca Miklavec	The database module, MkIV version	talk	30	
10:00	Hans Hagen	XML processing news	talk+work- shop	60	
11:00	Coffee			30	
11:30	Alan Braslau	Plotting data with Metafun/Metapost	talk+dis-	45	
			cussion		1

12:15	Alan Braslau	Drawing diagrams using the chart module	talk+dis- cussion	45	
13:00	Lunch			90	
14:30	Hans Hagen	Font Goodies	talk	30	
15:00	Mojca Miklavec	Some thoughts on typescripts	talk+dis- cussion	60	
16:00	Coffee			30	
16:30	Aditya Mahajan (presented by Luigi)	Beg, borrow, and steal – running external filters in Con- TeXt	talk	30	
17:00	Alan Braslau	Drawing chemical structures using ppchTeX	talk	30	
17:30	Wolfgang Schuster	The letter module	talk+work- shop	90	
19:00	Dinner			90	
20:30	Luigi Scarso	modules_mkiv	talk	30	
21:00	Hans Hagen	Document workflow	tutorial	30	
21:30	Hans Hagen	Whatever You Want To Know	q&a	90	

### Thursday 16.9.

8:00	Breakfast			60	
09:00	Luigi Scarso	Souvenir d'Italie	talk	30	
09:30	Hans Hagen	Context Lua Documents	talk	30	
10:00	Coffee			30	
10:30	Taco Hoekwater	Escrito	talk	30	
11:00	Patrick Gundlach	LuaTeX without TeX – or: the hidden beauty of TeX	talk	45	
11:45	Aditya Mahajan (presented by	Math wishlist	discussion	30	
	Taco)				
12:15	Lunch			75	
13:30		Relax time to be announced (trip, walk, excursion)			

### Friday 17.9.

8:00	Breakfast			90	
09:30	Hans Hagen	How Luatex and Context Proceed	talk	30	
10:00	Taco Hoekwater	The current state of LuaTeX	talk	30	
10:30	Taco Hoekwater	Metapost developments	talk	30	
11:00	Coffee			30	
11:30	Arthur Reutenauer	The ever-regenerating hydra: hyphenation patterns in Unicode, and beyond	talk	30	
12:00	David Březina	General issues in multi-script typography	talk	45	
12:45	Ulrik Vieth	Experiences typesetting OpenType math with LuaLaTeX and XeLaTeX $% \lambda =0.011111111111111111111111111111111111$	talk	30	
13:15	Lunch			90	
$14:\!45$	Karel Píška	Fonts with complex OpenType tables	talk	30	
15:15	David Březina	Skolar – Designing a Typeface for Academic Publica- tions: http://www.type-together.com/Skolar	talk	30	
15:45	Piotr Strzelczyk	Short info about new release of Antykwa Półtawskiego font	talk	30	
16:15	Coffee			30	
16:45	Luigi Scarso	Playing with Flash in ConTeXt-mkiv	talk	30	
17:15	Karel Horák	Do it better	talk	30	

17:45	Taco Hoekwater	Lua for Beginners	workshop	60	
18:45		Conference close		15	
19:00	Dinner			90	
20:30	Taco Hoekwater	Lua for Beginners	workshop	30	
21:00	Taco Hoekwater	Metapost details	demo	30	

### Saturday 18.9.

8:00	Breakfast			60	
09:00	Taco Hoekwater	Lua for font lovers	workshop	90	
10:30	Coffee			30	
11:00	Willi Egger	Arranging Pages for Printing + Creating a Flyer	talk+work- shop	90	
12:30	Lunch			90	
14:00	John Haltiwanger	Subtext: A Proposed Processual Grammar for a Multi-Output Pre-Format	talk	30	
14:30	Idris Samawi Hamid (presented by Taco)	Oriental TeX crosses the Rubicon. Advanced Qur?anic Typesetting in MkIV.	talk	30	English
15:00	Hans Hagen	Arabic paragraphs	talk	15	English
15:15	Coffee			30	
15:45		Opening TeXperience 2010		10	
15:55	Jaroslav Hajtmar	The ScanCSV.lua Library: http://public.hajtmar.com/files /tex/scancsv.lua/demo-scancsv.lua.zip	talk	45	Czech/English
16:40	Tomáš Hála	Marking of Proof-sheets in Publishing Practice and Its Implementation in TeX System	talk	20	Czech
17:00	Roman Trušník	Typesetting Bibliography of American Literature in Czech Translation: 2000 & 2010	talk	30	English
17:30	Jan Přichystal	TeX Typesetting on Web: http://tex.mendelu.cz/en	talk	30	English
18:00	Dinner			90	
19:30	Zdeněk Wagner / Anshuman Pandey / Jaya Saraswati	Xindy Sort and Merge Rules for Indic languages: http://icebearsoft.euweb.cz/xindy-devanagari	talk	60	English
20:30	Late tea			15	
20:45		TeXperience 2010 Book Contest		30	Czech
21:15	Milan Štourač	Introducing New Traveler's Book		15	Czech
21:30	Milan Štourač	Wanderer's Notebook: Iran and Azerbaijan		90	Czech

### Sunday 19.9.

8:00	Breakfast			60	
09:00	Petr Olšák	Typesetting Math: Internal Algorithms in TeX	tutorial	90	Czech
10:30	Tea			15	
10:45	Jan Štěpnicka / Jan Šustek	Using TeX for Organizing International Mathematical Competition	talk	45	Czech
11:30	Mirek Olšák	CerTeXicate – Online Printing of High School Certificates	talk	15	Czech
11:45	Jan Šustek	Macros Which Handle Arithmetics with Big Numbers	talk	15	English/Czech
12:00	Jan Štěpnička	LaTeX2rtf – TeX in Building Industry	talk	15	Czech
12:15	Miloš Brejcha	Pilsen - Venue for TeXperience 2011: http://www.plzen.eu	talk	15	Czech
12:30		Viva TeXperience 2011!			
12:30	Lunch			90	

# Selected Abstracts from T<sub>E</sub>Xperience

### Jan Štěpnička, Jan Šustek: Using T<sub>E</sub>X for Organizing Vojtěch Jarník International Mathematical Competition

The University of Ostrava organizes Vojtěch Jarník International Mathematical Competition every year. Organization of the competition contains of many tasks. A large part of them is done by  $T_EX$ . On the lecture we briefly present the whole process from registration of participants to putting the results on the Internet. We describe several parts which can be useful for other  $T_EX$  users:

- during generation of the printing before the competition: simple loading of data from database, writing Unicode characters to a file or generating pseudorandom numbers,
- during procession of problems proposed for the competition: using a single source file for six different outputs or simple ignoring of macros and environments,
- during procession of results of the competition: loading results from spreadsheet or generation of diplomas.

It is likely that some of these parts are already implemented somewhere in the set of  $LAT_EX$  packages. In this case the lecture shows an alternative approach.

## Zdeněk Wagner, Anshuman Pandey and Jaya Saraswati: Development of xindy Sort and Merge Rules for Indic languages

An index is an important part of a book or a longer document. Normally in the past the index was prepared using the MakeIndex program which offered sorting according to English and German rules. A derived program called CsIndex allowed for the preparation of indices in the Czech and Slovak languages. Sorting in other languages was difficult because the algorithm was hard coded in the C program. The situation was changed in MakeIndex 3.x which is now superseded by xindy. The sorting algorithm is now defined in tables that are present in standalone modules.

This contribution shows how xindy features can be deployed in sorting Indic languages where complex scripts are used. Since the original T<sub>E</sub>X was unaware of Unicode, transliteration schemes were introduced in the past. X<sub>H</sub>T<sub>E</sub>X is quite popular mainly among new users and the transliteration systems are still in current use. Xindy is able to handle the input in the transliteration as well as the UTF-8 encoded text. The algorithm is demonstrated in the Hindi and Marathi languages. It also shows how xindy integrates with different T<sub>E</sub>X engines.

### David Březina:

### Skolar – Designing a Typeface for Academic Publications

Skolar is a text serif, originally designed with scholarly and multilingual publications in mind. The typeface maintains its credibility while incorporating a subtle personal style, neither neutral nor conspicuous.

Prominent serifs and low-contrast modulation add to its robustness, and, together with a relatively large x-height, improve the typeface's readability in small sizes. This family of three weights with their respective italics and large character set is flexible enough for complex text settings and editorial work. It also becomes distinctive in bigger sizes, fitting the demands of corporate design.

There have been many practical solutions introduced in the typeface; the capitals are rather low in comparison to the ascenders. This gives the typeface even texture and more space for capital diacritical marks. The italic has a shallow angle and large counters for better readability in small print. It is easily recognized but not ostentatious, blending well with the uprights. Semibold is weighted to emphasize text blocks, where Bold is intended for word clusters. The family includes a complex set of smart arrows which can be easily keyed and infinitely combined using OpenType features. It was released with TypeTogether and it is available for web using Typekit as well.

### Roman Trušník: Typesetting Bibliography of American Literature in Czech Translation: 2000 & 2010

After the experience with data processing and typesetting the first part of *Bibliography of American Literature in Czech Translation* (Olomouc: Votobia 2000, 3 volumes, 1882 pages) in the late 1990s in Aldus PageMaker 5.0, new possibilities were explored before the preparation of the second part (to be published in 2010). The paper deals with the issues that had to be addressed as requirements included seamless processing of large multi-language multi-alphabet multi-font structured documents. After extensive testing (several monographs and volumes of conference proceedings, *Moravian Journal of Literature and Film*), X<sub>H</sub>IAT<sub>E</sub>X was adopted as the typesetting platform for the project.

### Jan Přichystal: T<sub>E</sub>X Typesetting on Web: tex.mendelu.cz/en

This talk introduces web application  $T_EX$ onWeb. This interface helps beginners to start with typesetting system  $T_EX$  offering them easy to access and easy to use editor,  $T_EX$  compiler, code wizards and document templates. Application could also be helpful in situations when user wants to produce high-quality document but no computer with  $T_EX$  is available. Introduction to used technologies, features and future visions will also be included.

### Jaroslav Hajtmar: The ScanCSV.lua Library

In computerised data processing, data stored in CSV files (Comma Separated Values) are used frequently. The presentation describes the author's library Scan-CSV.lua and the method of its creation. The practical examples of its use in  $CoNT_EXT$  MkIV will also be demonstrated. The author shows how easy and swift is to create reports, letters, forms, certificates, invitations, business cards, double-sided cards, tables, animations, etc. using external CSV databases. Users of  $CoNT_EXT$  MkIV (but LuaLATEX and LuaTEX too) can practically use data from external CSV tables in own documents through the TEX macros built by this library on-the-fly. It also means that we have this data available in an attractive, simple and natural way.

### Jan Šustek: Macros That Handle Arithmetics with Big Numbers

In procedural programming languages a program calls functions with their arguments and the functions return their result. To avoid collisions, functions have their local variables. Result of a function is one of the local variables, but one can see it "nonlocally" immediately after the function call.

On the contrary, programming in  $T_EX$  is based on expansions. Sequence of tokens is repeatedly expanded and when a particular token cannot be expanded, the main processor does the corresponing activity. The concept of result of a function does not make sense in  $T_EX$ . If a definition, counter etc. is not local, then it is global.

We will show how it is possible, using expansions in  $T_EX$ , to simulate function calls similarly as in procedural programming languages. The problem of (non)local variables arises when one function calls another function. In this situation one can bypass the problem by a neat choice of macro names. But this is a nonnatural procedure and in the case when a function calls recursively itself it is not possible.

When one works with big numbers on computer, array is the most suitable data structure. Usual procedural programming languages know arrays. T<sub>E</sub>X primarily does not know arrays. We show one of possible implementations of arrays in T<sub>E</sub>X. This implementation, however, is not good for sending the values between function. Hence we show another data structure and functions for conversion between different data structures. It is senseless to write that decadic expansion is not suitable.

As a demonstration of the mentioned function calls we implemented functions from number theory. The following short programs allows us to decide whether c is composite.

$$c = (2^{107} - 1)(2^{127} - 1) =$$

= 27606985387162255149739023449107931668458716142620601169954803000803329

```
\SET\a\POWER(2)(107)
\SET\a\SUBTRACT[\a](1)
\SET\b\POWER(2)(127)
\SET\b\SUBTRACT[\b](1)
\SET\c\ULTIPLY[\a][\b]
\ArrayToPrint\c\c
\SHOW c
\SET\r\ISCOMPOSITE(\c)
\SHOW r
\bye
```

Function \ISCOMPOSITE performs Fermat test calling function \FERMAT, which computes power in modular arithmetic calling function \POWERMOD, which multiples its arguments calling function \SQUAREMOD, which, when looking for remainder, uses division calling function \DIVIDE, which uses subtraction calling function \SUBTRACT.