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ON THE INERTIA SETS OF SOME SYMMETRIC SIGN PATTERNS

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Abstract. A matrix whose entries consist of elements from the set $\{+, -, 0\}$ is a sign pattern matrix. Using a linear algebra theoretical approach we generalize of some recent results due to Hall, Li and others involving the inertia of symmetric tridiagonal sign matrices.

Keywords: inertia, sign pattern matrix, tridiagonal matrix

MSC 2000: 15A18, 15A48

1. Introduction

Several authors have studied properties of a matrix based on combinatorial and qualitative information such as the signs of entries in the matrix. A matrix whose entries are from the set $\{+,-,0\}$ is called a *sign pattern matrix* (or simply, *sign pattern*). For each $n \times n$ sign pattern A there is a natural class of real matrices whose entries have the signs indicated by A, i.e., the *sign pattern class* of a sign pattern A is defined by

$$Q(A) = \{B \, ; \, \operatorname{sign} B = A\}.$$

We are interested in symmetric matrices and in the sign symmetric classes

$$Q_{\text{SYM}}(A) = \{B; \text{ sign } B = A \text{ and } B = B^T\}.$$

Define the inertia of an $n \times n$ real symmetric matrix H as the triple $In(H) = (\pi, \nu, \delta)$, where π is the number of positive eigenvalues, ν is the number of negative eigenvalues and $\delta = n - \pi - \nu$ is the number of zero eigenvalues. For a symmetric sign pattern A, we define the *inertia* (set) of A to be $In(A) = \{In(B); B \in Q_{SYM}(A)\}$.

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We say the sign pattern A requires unique inertia and is sign nonsingular if every real matrix in Q(A) has the same inertia and is nonsingular, respectively. If two sign patterns A_1 and A_2 are congruent, i.e., if for all $B_1 \in Q_{\text{SYM}}(A_1)$ and $B_2 \in Q_{\text{SYM}}(A_2)$ there exists a nonsingular real matrix S such that $B_1 = SB_2S^T$, then we say that A_1 and A_2 are sign congruent and write $A_1 \approx A_2$.

By Sylvester's law of inertia we may say that two sign congruent patterns have the same inertia. For example, the symmetric sign pattern

$$\begin{bmatrix} 0 & + & + \\ + & 0 & + \\ + & + & 0 \end{bmatrix}$$

is sign congruent to

$$\begin{bmatrix} 0 & + & 0 \\ + & 0 & 0 \\ 0 & 0 & - \end{bmatrix}$$

and, therefore, requires the unique inertia (1,2,0) and, consequently, is sign nonsingular. On the other hand, the tridiagonal sign pattern

$$\begin{bmatrix} + & + & 0 \\ + & + & + \\ 0 & + & + \end{bmatrix}$$

is sign congruent to

$$\begin{bmatrix} + & 0 & 0 \\ 0 & * & 0 \\ 0 & 0 & + \end{bmatrix},$$

where * is 0, + or -, and, therefore, requires the inertias (2,0,1), (3,0,0), and (2,1,0).

A diagonal sign pattern each of whose entries is + or - is called a *signature pattern*. The square of a signature pattern is a signature pattern with all nonzero entries equal to +. A sign pattern such that there is exactly one entry in each row and each column equal to + and all other entries are 0 is called a *permutation pattern*. Two sign congruent patterns by the way of a signature pattern and of a permutation pattern are called, respectively, *signature congruent* and *permutation congruent* patterns.

In this paper we generalize recent results on some symmetric sign patterns due to F. Hall, Z. Li and others (cf. [3], [4], [6], [7]). The results of these authors are based on a graph theoretical approach. Here we use mainly tools from congruences between matrices developed, e.g., by B. Cain and E. Marques de Sá (cf. [1], [2]).

2. Symmetric tridiagonal sign patterns

Given a symmetric tridiagonal sign pattern, the inertia does not depend on the sign of the off-diagonal elements, since two sign patterns under these conditions are signature congruent. Let us denote these entries by \pm .

The symmetric tridiagonal sign pattern

(1)
$$\begin{bmatrix} 0 & \pm & & & & & \\ \pm & * & \pm & & & & \\ & \pm & 0 & \pm & & & \\ & & \pm & * & \pm & & \\ & & & \pm & 0 & \pm & \\ & & & \ddots & \ddots & \ddots \end{bmatrix}_{n \times n}$$

is congruent to

$$\begin{bmatrix} 0 & \pm & & & & & & \\ \pm & * & 0 & & & & & \\ & 0 & 0 & \pm & & & & \\ & & \pm & * & 0 & & & \\ & & 0 & 0 & \pm & & & \\ & & & \ddots & \ddots & \ddots \end{bmatrix},$$

i.e., it is congruent to the direct sum

$$\begin{bmatrix} 0 & \pm \\ \pm & * \end{bmatrix} \oplus \ldots \oplus \begin{bmatrix} 0 & \pm \\ \pm & * \end{bmatrix} \oplus [0]$$

if n is odd, and to

$$\begin{bmatrix} 0 & \pm \\ \pm & * \end{bmatrix} \oplus \ldots \oplus \begin{bmatrix} 0 & \pm \\ \pm & * \end{bmatrix}$$

if n is even. Since the inertia of each block

$$\begin{bmatrix} 0 & \pm \\ \pm & * \end{bmatrix}$$

is (1,1,0), we can generalize now Proposition 3.1 in [6].

Proposition 2.1. For the symmetric tridiagonal sign pattern defined in (1),

- (a) if n is even, then A is sign nonsingular and $In(A) = (\frac{n}{2}, \frac{n}{2}, 0)$,
- (b) if n is odd, then A is sign singular and $In(A) = (\frac{n-1}{2}, \frac{n-1}{2}, 1)$.

Note that the above proposition is still true for the $n \times n$ sign pattern

$$\begin{bmatrix} * & \pm & & & & & \\ \pm & 0 & \pm & & & & \\ & \pm & * & \pm & & & \\ & & \pm & 0 & \pm & & \\ & & & \pm & * & \pm & \\ & & & \ddots & \ddots & \ddots \end{bmatrix}$$

provided n is even.

Let us consider the $n \times n$ sign pattern

$$\begin{bmatrix} + & \pm & & & \\ \pm & + & \pm & & \\ & \pm & + & \ddots & \\ & & \ddots & \ddots & \end{bmatrix}.$$

With the + in the (1,1)-entry we can, by congruence operations, "eliminate" the off-diagonals entries (1,2) and (2,1). If the new (2,2)-entry is 0 and n > 2, then we can decompose the sign pattern so that the first block is

$$\begin{bmatrix} + & 0 \\ 0 & 0 & \pm \\ & \pm & 0 \end{bmatrix},$$

which has inertia (2,1,0). In the case of n=2, the block is simply

$$\begin{bmatrix} + & 0 \\ 0 & 0 \end{bmatrix},$$

which has inertia (1,0,1). If the new (2,2)-entry is a -, then we can decompose the sign pattern so that the first block is

$$\begin{bmatrix} + & 0 \\ 0 & - \end{bmatrix},$$

which has inertia (1,1,0). The new (3,3)-entry is always a + and we restart the procedure from here.

Otherwise, the (2,2)-entry is a +, and the first block of the composition is simply [+] and we restart the procedure from that entry.

By the above algorithm we can establish the maxima and minima for the number of eigenvalues.

Proposition 2.2. If

$$A_{+} = \begin{bmatrix} + & \pm & & & & \\ \pm & + & \pm & & & \\ & \pm & \ddots & \ddots & \\ & & \ddots & \ddots & \pm \\ & & & \pm & + \end{bmatrix}$$

is an $n \times n$ symmetric tridiagonal sign pattern, then $In(A_{\pm})$ has the form

$$(n-k,k,0), \ 0 \leqslant k \leqslant \left\lfloor \frac{n}{2} \right\rfloor, \quad \text{or} \quad (n-k,k-1,1), \ 1 \leqslant k \leqslant \left\lfloor \frac{n}{2} \right\rfloor,$$

where |x| denotes the greater integer less than or equal to the real number x.

Given a sign pattern we say that the diagonal (i, i)-entry is in an odd (even) position when i is odd (even). The diagonal (i, i) and (j, j)-entries are said to be in ascending positions provided i < j (not necessarily consecutive).

We can rewrite some results from [6] and [7], generalize them and give a straightforward proof.

Theorem 2.3. For the symmetric tridiagonal sign pattern

$$A_* = \begin{bmatrix} * & \pm & & & \\ \pm & * & \pm & & \\ & \pm & \ddots & \ddots & \\ & & \ddots & \ddots & \pm \\ & & & \pm & * \end{bmatrix},$$

where each diagonal entry is 0, + or -,

- (a) if n is even, then A_* is sign nonsingular if and only if neither two + nor two diagonal entries in A_* are in odd-even ascending positions, respectively. In this case $In(A_*) = (\frac{n}{2}, \frac{n}{2}, 0)$;
- (b) if n is odd, then A_∗ is sign nonsingular if there is at least one + or − diagonal entry in an odd position, but not both in odd positions, and neither three + nor three − diagonal entries are in odd-even-odd ascending positions, respectively. In this case In(A_∗) = (ⁿ⁺¹/₂, ⁿ⁻¹/₂, 0) if there are + in odd positions, or In(A_∗) = (ⁿ⁻¹/₂, ⁿ⁺¹/₂, 0) if there are − in odd positions.

Proof. Suppose that n is even. Without loss of generality we may assume that the first and the last diagonal entries are non-zero. In order for A_* to require

unique inertia, when we use congruence relations in order to eliminate the off-diagonal elements, the signs of the diagonal should alternate between + and -.

By Proposition 2.1, if n is odd and neither + nor - diagonal entries are in odd positions, then A_* requires unique inertia $(\frac{n-1}{2}, \frac{n-1}{2}, 1)$. Without loss of generality we may assume that the first diagonal entry is non-zero. Assume that it is a +. Then using the congruence elimination procedure, we can not have - in odd diagonal positions and no three + diagonal entries in odd-even-odd ascending positions. \square

The sign pattern

$$\begin{bmatrix} + & + & & & & & \\ + & - & - & & & & \\ & - & 0 & + & & & \\ & & + & 0 & + & & \\ & & & + & + & - & \\ & & & & - & 0 \end{bmatrix}$$

is congruent to

$$[+] \oplus [-] \oplus \begin{bmatrix} 0 & + \\ + & 0 \end{bmatrix} \oplus \begin{bmatrix} 0 & - \\ - & 0 \end{bmatrix}$$

and, therefore, requires unique inertia (3, 3, 0).

However, the sign pattern

is congruent to

$$[+] \oplus [-] \oplus [+] \oplus [*] \oplus \begin{bmatrix} 0 & - \\ - & 0 \end{bmatrix}$$

and the inertia set is $\{(3,2,1),(4,2,0),(3,3,0)\}.$

Let us give another example. The sign pattern

is sign congruent to

and hence requires unique inertia (4,3,0), but the sign pattern

is congruent to

$$[+] \oplus [-] \oplus [+] \oplus [-] \oplus [*] \oplus [-] \oplus [+]$$

and the inertia set is $\{(3,3,1), (4,3,0), (3,4,0)\}.$

3. Symmetric star sign patterns

We now consider a symmetric tree sign pattern matrix whose associated graph is a star.

Theorem 3.1 [7]. Up to permutation congruence, signature congruence, and negation, a symmetric star sign pattern

$$A = \begin{bmatrix} * & + & + & \dots & + \\ + & * & & \\ \vdots & & & \ddots & \\ + & & & * \end{bmatrix}_{n \times n},$$

where each diagonal entry is 0, + or -, requires unique inertia if and only if the diagonal of A has the following forms:

$$(*, \dots, *, 0), (0, +, \dots, +), (-, +, \dots, +).$$

Proof. With the exception of the (1,1)-entry, if one of the diagonal entries is zero, then

$$A \approx \begin{bmatrix} 0 & + \\ + & 0 \end{bmatrix} \oplus \begin{bmatrix} * & & \\ & \ddots & \\ & & * \end{bmatrix}_{n-2 \times n-2},$$

and A requires unique inertia.

Suppose now that all the diagonal entries are nonzero, possibly with the exception of the (1,1)-entry. Then

$$A \approx [*] \oplus \begin{bmatrix} * & & \\ & \ddots & \\ & & * \end{bmatrix}_{n-1 \times n-1}$$

In this case, A requires unique inertia if and only if all the diagonal entries different from the (1,1)-entry have the same sign and the (1,1)-entry has a sign different from the other diagonal elements or is equal to 0.

4. Sign patterns with all + off-diagonal entries

Finally, let J_n be the $n \times n$ symmetric sign pattern with all entries equal to +. Then

$$J_n \approx [+] \oplus B,$$

where B is a symmetric sign pattern of order n-1. Then the set of possible inertias of J_n is

$$\{(\pi,\nu,n-\pi-\nu);\ 1\leqslant\pi\leqslant n,\ \pi+\nu\leqslant n\}.$$

If one considers \hat{J}_n , the $n \times n$ symmetric sign pattern with zero diagonal and + off-diagonal entries, then

$$\hat{J}_n \approx \begin{bmatrix} 0 & + & 0 \\ + & 0 & 0 \\ 0 & 0 & - \end{bmatrix} \oplus B,$$

where B is a symmetric sign pattern of order n-3. Therefore the set of possible inertia of \hat{J}_n is

$$\{(\pi, \nu, n - \pi - \nu); \ 1 \leqslant \pi \leqslant n, \ 2 \leqslant \nu \leqslant n, \ \pi + \nu \leqslant n\}.$$

This last result was obtained recently by Gao and Shao [5] via a different approach.

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